

TAU RAPID REDEPLOYMENT FORCE POINTS: 100 + MODELS

The Rapid Redeployment Force, or to give it's full Tau military title, the 'Objective Oriented Rapid Redeployment Detachment', was first used by the Tau during the Dal'yth Counter Attack. Under pressure from the ground forces of the Imperium's Damocles Gulf Crusade, the Tau, led by the celebrated Commander Puretide, were forced to pull back a large number of ground troops. As the Fire Warriors at the frontline lacked their own transports, Puretide ordered a number of other cadres to send in their Devilfish. These swept in upon the stranded Fire Warriors' positions and picked them up, before conducting a wide sweep of the battlefield that brought them within a hundred metres of the Imperium army's frontline command centre. Disembarking, the Fire Warriors laid down a withering hail of pulse rifle fire, forcing the Imperial Guard staff officers

manning the post to fall back in disarray. Not only were the beleaguered Fire Warriors rescued, but their timely redeployment turned the tide at that sector of the battlefield.

After the Damocles Gulf Crusade's withdrawal, Fire Caste High Command instigated a number of changes to the Tau military, each the result of the costly lessons of the conflict. Not least among them was the formalisation of the Rapid Redeployment Force, a formation that can, as at the Dal'yth Counter Attack, snatch victory from the jaws of defeat if committed at the correct moment by a wise commander.

TAU DEVILFISH
COMMAND VEHICLE



Ennobled Sacrifice

TAU DEVILFISH



Truth In Adversity

TAU DEVILFISH



Vigilant Law

FORMATION:

3+ Devilfish

One Devilfish must be designated as the command tank.

SPECIAL RULES

Rapid Redeployment: To make a rapid redeployment, proceed as follows. The entire formation makes a Strategic Redeployment as per the strategic asset of the same name, carrying any Fire Warrior and Pathfinder teams that were already embarked. The restrictions regarding not moving within 12" of an enemy and not being able to fire apply only to the Devilfish. Transported teams may disembark, bringing them within 12" of the enemy, and may fire their weapons (counting as having moved).

Strike Force: All Devilfish in the Rapid Redeployment Force must be deployed within 12" of the command Devilfish, or, if coming on from reserve, they must enter the table within 12" of the point entered by the command Devilfish.